

Women's Artistic Gymnastics

Australian Levels Program







Foundation Levels Level 1 Vault

Element	Images	Technical Description
Skill 1		Step down to the board should be fast and flat joining the feet
From standing on 60cm box		together at approximately 20cm from the front of the board.
step down to a board,		
immediate straight jump to		At take-off the feet, hips and shoulders are aligned straight.
land on 30cm mat, arms start		
down and behind hips and		Strong rebound on the board with the legs.
lift to vertical at peak of		Upper body remains vertical throughout.
jump. Arms forward		Tight body in the air.
horizontal on landing.		The landing needs to be with control, the emphasis is on the
		take-off and the jump.
Skill 2		Run should accelerate and only decelerate after passing the
Accelerating sprint 15–20m		end line.
(this distance is a guide and		Run should be smooth with quick cadence and fast reaction off
can be adjusted to suit the		floor.
space in the gym). This can		Arm movement should be co-ordinated with the legs.
be on a vault strip, carpeted		Arms should move in a forward and backward direction.
area or outside on a suitable		
surface.		Knees should lift high on each step.
		Right angle' posture – lift the elbows and knees.





Foundation Levels Level 1 Uneven Bars

Element	Images	Technical Description
Skill 1 Grasp LB, hold dish shape for		Stand on box with shoulders no higher than LB height, grasp LB.
2 seconds, bent knee swing x 2 with re-grasp (start can be		Hold body in dish shape for minimum 2 seconds with chest in.
from the floor or board or 20cm padded box)		Lift or jump feet to bend knees keeping hips open to swing x 2.
,		Swing with straight arms and long hang with open shoulders and head neutral.
	mitty of the same	Tapping action to be performed under the bar.
		Re-grasp at peak of back swing.
		Extend legs to stand on floor and release bar at peak of second back swing.
Skill 2 Jump to front support on LB,		Stand on box with shoulders no higher than the height of the LB.
show dish shape, hold for 2 seconds (start can be from box, beat board or floor)		With hands in top grip push down on the bar at the same time as the feet jump off the box to lift hips to the bar.
box, beat board of floor,		Arms should remain straight throughout.
		The body lifts to front support position and maintains a dish
	ANOTA STATE OF THE PARTY OF THE	body shape throughout.





Element	Images	Technical Description
Skill 3 Casts x 2 in series (hips off		Legs move forwards into a cast to minimum hips off the bar.
bar in casts)		A concave (dish) shape must be shown clearly on the cast with
	YMNAST	the chest/upper back
	LEA	The hips must remain straight/open.
		Arms straight and body tight.
Skill 4	around the bar. Move through long hang position with straight arms a neutral.	A slow controlled roll action is required with hands rotating
Roll forward through		
controlled tuck hang to stand		Move through long hang position with straight arms and head neutral.
		The legs start in stretched position and tuck with knees to
		Extend legs to stand on floor.





Foundation Levels Level 1 Beam

Element	Imag	ges	Technical Description
Skill 1		1	With hands on top of beam push down on the beam at the
Jump to front support, lift leg over to straddle sit			same time as the feet jump off the box to lift hips to the beam.
			Arms should remain straight throughout.
		Ova	The body lifts to front support position and maintains a dish
	W SYMMON		body shape throughout.
			Lift one leg up and over the beam with ¼ turn to straddle sit.
		Arms and legs remain straight in the leg lift to straddle sit.	
Skill 2		Arms remain straight during hand support.	
Kneel on one knee, free leg lift to horizontal and stand			From straddle sit, swing legs backward to kneel on one knee.
me to nonzomarana stana			Torso vertical and head neutral.
			Lift free leg to horizontal, then bend leg to stand.





Element	Images	Technical Description
Skill 3 4 x walk forwards (point step		Walk with upright posture, eyes looking forward along beam.
weight transfer)		Point one foot forward to touch the beam surface.
,		Then place this foot on the beam to step forward.
		Arms should show a co-ordinated action in time with the steps
		or remain in side horizontal position.
		Repeat x 3.
Skill 4 Straight jump drill		Stand with feet along beam, one foot slightly in front and arms forward horizontal.
Straight jamp arm		Swing arms down and backward behind hips while bending
		knees.
		Dynamically lift arms to vertical at same time as knee, hip and
		ankle joints extend and straighten to lift to releve.
		Tight upper body that remains vertical throughout.
	The state of the s	Return arms to forward horizontal as knee, hip and ankle joints
		flex.
Skill 5		Rise strongly on both feet and hold in releve.
Half turn on 2 feet		Pivot 180º on two feet in releve with all body parts turning
		together.
		Hold releve position.





Element	Images	Technical Description
Skill 6		Stand with feet along beam, one foot slightly in front and arms
Straight jump dismount from		forward horizontal.
end of beam (landing surface		Swing arms down and backward behind hips while bending
must be no greater than		knees.
30cm below the height of		Dynamically lift arms to vertical at same time as knee, hip and
beam)		ankle joints extend and straighten to jump upward and slightly
	Mary 13 mg	forward.
		Tight upper body that remains vertical throughout.
		Arms return to forward horizontal as knee, hip and ankle joints
		flex on landing.
		The landing needs to be with control, the emphasis is on the
		take-off and the jump.





Foundation Levels Level 1 Floor

Element	Images	Technical Description
Skill 1		Begin with correct standing posture with arms vertical with
Handstand ('L' handstand),		preferred foot pointed forward.
minimum requirement one		Step onto preferred foot and place hands on floor shoulder-
leg to vertical, 2nd leg to		width apart.
horizontal		A straight body line position from hands, shoulders, hips and
		back foot must be maintained throughout. Head remains
	The Roy of Roy I	neutral.
		Lift one leg to vertical and second leg to horizontal or higher.
		In handstand position eyes focus on hands and legs remain
		straight.
		Return to lunge position on the front leg with arms lifting from
		the floor to forward horizontal.
Skill 2		Squat and place hands flat on floor approximately shoulder-
Tuck forward roll	\	width apart.
		Tuck head and roll forward with control.
		Straight legs move through a pike position to a compact tuck
		position during the roll.
		On completion of roll, stand without the aid of hands pushing
		off the floor.
		Arms continue forward and up to vertical and present in
		straight standing position at the completion of the roll.





Element	Images	Technical Description
Skill 3		Stand with feet together and arms forward horizontal.
Tuck jump		Swing arms down and backward behind hips while bending knees.
		Dynamically lift arms to vertical at same time as knee, hip and ankle joints extend and straighten to lift to jump.
		At height of the jump, knees lift to tuck position with body upright.
	\mathcal{L}	After peak of jump legs extend and return to floor with flexion
		at ankle, knee and hip, to land with control. Arms finish at
		forward horizontal.
Skill 4		Step forward to join feet together with hands on hips.
Step into straight jump,		Bend knees and then dynamically extend legs through hips,
immediate rebound into	with and	knees and ankles and jump upward.
straight jump	CI S OM S MA	Upper body remains vertical throughout.
	X CF DEF	Tight body in the air.
		On landing, strong rebound on the floor with the legs. The
		contact on the floor is a plyometric contraction with a rebound
		jump.
	7 20	Hands remain on hips throughout.
		The landing needs to be with control, the emphasis is on the
		take-off and the jump.





Element	Images	Technical Description
Skill 5		From a position on hands and knees, contract to angry cat
Angry cat,		position.
jump to front support,	k	Jump feet backward to show front support.
turn to rear support,		Arms straight and hands under shoulders.
sit in L, touch toes and return		Head neutral.
to L,		
lie down, bent knee dish		In one movement, turn 180º to show rear support. Hips
hold,		remain in line with shoulders and toes.
roll over and push up to arch		Sit with straight legs and trunk and arms vertical (L sit).
position		
		Reach forward to compressed pike position.
		Return to L sit.
		Lower to floor, rolling lower back before shoulders.
		Slightly raise feet from floor, bend knees and contract body to
		dish position. Hold momentarily with arms forward along
		sides.
		Return to floor with arms above head.
		Roll over.
		Bend arms and place hands flat on floor close to shoulders.
		Push on hands and lift upper body into arch position.
Skill 6		Passé steps are performed with hip and knee flexed forwards
2 x passé steps on each leg	OF F	and free pointed toe placed on medial condyle of support leg.
2 x passe steps on each leg		and thee pointed toe placed on medial condyle of support leg.
		Step, lift free leg to forward passé.
	"\#	Repeat on the other leg.
		Arms optional.
	x 2	Airiis optional.
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